

NORTH LAKE SHORE HOMEOWNERS ASOCIATION
Solar (Photovoltaic) Systems Guidelines

Purpose: These guidelines were created to supplement the existing Covenants for an emerging technology not anticipated in the original Covenants. These guidelines are designed to support the original intent of the Covenants, namely to create a finer quality residential subdivision having a consistent architectural harmony. It will also provide members of the home owners association considering such installation and the Homeowners Control Committee a uniform set of criteria under which these projects will be reviewed.

Color-Panels shall be either black in color or a color closely matching the existing color of the roof. ALL visible elements of the installation shall be the same color.

Materials-All external components exposed to the weather shall be constructed of a rust proof material such as aluminum or similar. Galvanized metal or plastic are not permitted.

Cables and raceways-All cables and raceways not directly hidden by the panels themselves shall be run internally to the structure. Short exposed cables or raceways may not exceed 5 feet in length.

Size-The total square footage of the installation shall not exceed 1000 sf. It is the preference of the home owners association that no panels be installed on the roof on the street side of the house. The HOA can waive this restriction at the sole discretion of the HOA if the homeowner can submit evidence that it is not possible to install the panels on the home so as not to be on the street side roof.

Location-All solar installations must be flush mounted on the roof of the structure. No installation shall be allowed if the possibility exists that reflections from the panels may strike an adjacent house. I.E> may not be allowed on a single story home if the adjacent home is a two story home.

All solar installations must be approved by the Homeowners Control Committee.

Any other item not specifically listed but not in compliance with the original intent of the Covenants